



## Legend

Camp Delineation

### Phases and Transits

Under Construction

Existing

### Sectors

Established

Irregular

### Area [m<sup>2</sup>] per Person

24 - 74 (21 sectors)

20 - 23 (14 sectors)

16 - 19 (14 sectors)

11 - 15 (11 sectors)

**(100)** Numbers in parentheses indicate family count

Total camp area is 1,530,000m<sup>2</sup>, including facilities, roads, etc. as well as Phases and Transits currently under construction, but not Phase 6. Total population of the camp as of May 2013 is 40265. The average area per person is then 38m<sup>2</sup>. UNHCR Handbook for Emergencies (2007) recommends a minimum of 30m<sup>2</sup> of surface area per person and this standard is overall met.

Normalising population density to only include inhabited Sectors, a value of 23m<sup>2</sup>/person has been identified as equivalent to the above standard. Considering population density on a per-Sector basis shows where individual camp Sectors fall relative to the standard proportionately to their area. Sectors meeting the standard are shown in green, Sectors not meeting are shown on a scale of yellow to red.

Average size of family is considered to be 4.5.

0 50 100 200 300 400m

Sector data: 06/2013, REACH Field Teams  
Population data: 05/2013, Sector Leaders via DMC  
Background imagery: 04/06/2013, DigitalGlobe  
Projection: WGS 1984 UTM Zone 38N

Contact : reach.mapping@impact-initiatives.org  
File: IRQ\_DOMIZ\_Population\_A3\_17Jun2013

Note: Data, designations and boundaries contained on this map are not warranted to be error-free and do not imply acceptance by the REACH partners, associates or donors

